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About This Game

Tales from the Borderlands is a five part episodic game series from the creators of The Wolf Among Us and The Walking Dead: A Telltale Games Series. Set on the unforgiving world of Pandora after the events seen in Borderlands 2, this is a story full of Borderlands' trademark humor, following two adventurers on their quest for greatness.

You'll play as Rhys, a Hyperion 'suit' with dreams of being the next Handsome Jack, and Fiona, a Pandoran con artist looking to score her biggest ever swindle. Thrown together as unwilling partners in an adventure to recover cash they both think is theirs, their journey will take you on a wild ride where gangsters, bandit lords, and Vault Hunters are just some of the obstacles you'll encounter, in this new take on the award-winning universe created by Gearbox Software.

- Play as Rhys, on a mission to make Hyperion his
- Play as Fiona, on a mission to make the money hers (all of it)
- Explore Pandora as never before: familiar and new locations brought to life as more than mere cannon fodder
 - Your choices matter, changing the story around you, and making the tale yours

Title: Tales from the Borderlands

Genre: Adventure

Developer:

Telltale Games

Publisher:

Telltale Games

Franchise:

Borderlands

Release Date: 25 Nov, 2014

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English







Easily the best Telltale game I've played by far.

Sure, the Walking Dead, Wolf Among Us and Game of Thrones were all fantastic but it didn't really feel like your choices mattered much in the long run. And yet in this you can let key characters die which will drastically change the outcome, would you rather let an old friend that betrays you die or spare them to get 9 million in the end? Or maybe let one of your best friends die as payback for her betraying you? These are just 2 examples of choices that really do have consequences.

While there is more talking than action, this feels like a true Borderlands game and ties in with the previous titles fantastically, bringing in old favourites or introducing new, incredible characters. The game perfectly blends, action, comedy, and humour together, almost effortlessly. You'll go from laughing to crying at the most unexpected times.

The voice acting and animation, everything about this game is near perfect, I don't recall many instances of the frame rate dropping like in previous Telltale games. As for as the voice acting, it's one hell of a cast: consisting of some truly stellar voice actors like Patrick Warburton, Troy Baker, Nolan North, and Laura Bailey. Telltale couldn't have picked a finer crew.

Finally, the references in this game are just amazing, especially the Power Rangers one towards the end of the final episode.. I am hardcore Borderlands fan and I like how Telltale Games has expanded the Borderlands universe. The characters make sense, fit 100% story and humour wise into this beloved game-world.

Alas I can't say, how this game well actually graphic novella feels to a person who has never played BL plus has no knowledge of Borderlands saga. Just pretty graphics and a to me pointless QTE. I really don't like QTE, feels like Telltale had consoles in mind. But I can't give a straight rating. Because I know so much about the whole Borderlands thing and was impressed how they Telltale fit their story into whole game universe. So I still recommend this game. For BL freak, it's a must :). Not a fan of Telltale Games, but as a fan of Borderlands franchise, this game it's definitely worth it. Also is enjoyable even if you didn't play other Borderlands games.

TFTB keeps the atmosphere and vibes from the main Borderlands games, but also introduces a new level of storytelling and a more immersive and intense story.

The structure is similar, if not the same, as the other Telltale works. Splitted in 5 chapters and under the rule "decisions matters". This game won't be a challenge for anyone, it's just meant to be a interactive story. But that doesn't mean you'll be disconnected from the gameplay, thanks to the decisions and quick time events it features, the gameplay will be as entertaining as conventional videogames (at least it was for me).

To sum up,

This game is for you if:

- >You enjoy the Borderlands franchise lore and want to know more about it.
- >You like story-rich games.
- >You enjoyed other "decisions matters" or other Telltale games.

This game is not for you if:

- >You like the Borderlands main games but you're not interested in the lore or the characters.
- >You don't like point and click games.

. Light the fuses, ♥♥♥♥♥ES!. Lesbians kind of me off just like in general idk why seems fake to me. Wasn't sure how the two game styles would mesh but went into this one blind only knowing that I loved Borderlands and quickly I found this game to be extremely addictive! So much fun and the story just sweeps you away - there are so many different possible outcomes!. Tales from Borderlands (as of Episode 3) is an outstanding companion to the Borderlands games. Not only did the plot sit nicely as a side-story/sequel to the franchise plot, the two main protagonists - Rhys and Fiona, allowed player to explore unique perspectives from the "evil" Hyperion corporation and as a Pandora native.

The game itself is humorous, filled with crazy moment that meld seamlessly into the crazy backdrop of Borderlands. The meeting of Rhys and Fiona for instance, which was re-told as recollections from Rhys and then Fiona perspectives, allow players to unfold the truth of the tale in a entertaining fashion, like how Pulp Fiction unfolded the the somewhat puzzling opening scene

with Ringo and Yolanda, with the scene Jules (and bathroom-bound Vincent) in their "transition" period at the end of the movie.

The confrontation scenes across all three episodes (thus far) were largely whimsical, befitting of protagonists. Yet, they are always filled with comedic moments or funny narratives that make these confrontations feel more like action sequences in a comedic movie. The final confrontation in episode 3 for instance featured some of the best moments - such as Fiona fending off two bounty hunters while hanging upside down and Rhys travelling at high speed on his legless loader bot, which felt like watching Charlie Chaplin or Indiana Jones in action.

Entertainment aside, Tales from the Borderlands highlighted the innate problem with Telltale games. There isn't much gameplay to speak of, other than quick-time action. Most choices and exploration are pretty close to pointless, like how your choices and exploration wouldn't matter in any linear games (e.g. Final Fantasy, Left for Dead, etc.) other than to uncover easter eggs (alternative dialogue, narratives, skins etc.). Consequently, the game felt really short and unsatisfying, making the interval between episodic releases more painful than usual. It's a blessing however, knowing that I could clear all three episodes in five fun-filled hours again before episode 4. Can't wait...

For lovers of Borderlands, don't be despair with the absence of CL4P-TP. Tales is littered with other familiars like the vault hunters (Zer0, Brick, Mordecai and Athena) and NPCs (Scooter and Handsome Jack), not merely as fan-service, but were involved in pushing the story forward.

Bottomline: Tales from the Borderlands is an excellent piece of work thus far (after three episodes), that should bring out a chuckle or two.. Best Telltale game by far.

rhys is gay for zer0 thank you borderlands. Farewell, old friend.
You were good, real good, maybe even the best.

We'll miss your amazing games, stories and characters.

Hope you guys the best. <3. One of the best Telltale series.. Episode 1: A great introduction to the game's world and characters. Great sense of humour. A few really exciting scenes, but a couple of annoying quicktime events (Like every episodic game).

Episode 2: A few new characters are introduced, including Handsome Jack from Borderlands 2. He turns out to be one of the funnier parts of this episode and also one of the more important choices you have to make involves him. Overall, not quite as good as Ep.1, but still very good and funny.

Episode 3: The best episode yet. By far the most action and most character development out of any episode. You begin to see certain relationships take turns you'd never thought of at first and probably the best character in the whole game "Gortys" is introduced. It ends at quite an intense spot and I can't wait to see where it goes next.

Episode 4: Probably the funniest episode in the entire game so far. A lot more of Gortys which is a good thing, and a crazy cliffhanger. Not quite as good as Episode 3, but still really good and probably my second favourite.

UPDATE:

Episode 5: The final episode in this series has just decided it... Tales From The Borderlands is my favourite game of 2015 which is impressive considering how much i love Fallout. I never expected for such a funny game, that I would become so attached to these characters and I really am sad that it's over. However, that being said, this was a fitting end to this fantastic series and I believe this is telltale's best game so far.. I'm going to name my first born child Loader Bot. Wow. Never though that adventure game will make it to my personal "best game plots top" AND "best characters top", along with games like Witcher and Mass Effect trilogies or GTA IV. If You've played Borderlands 1 and 2, you just HAVE to play this gem. 11/10 is not enough for this game <3

It has one big flaw, though - there isn't Tales from the Borderlands 2 yet :(

"Catch-a-riiiiiiiiiiiiiiiiiide!". This was an unexpected surprise, really. I bought this game on the recommendation of a few online reviewers such as TotalBiscuit and was not expecting it to be my favorite of the Telltale games since The Walking Dead Season One. I absolutely love everything about the game from the top notch voice talent (newcomers Troy Baker, Nolan North, and Laura Bailey may just have great things ahead of them if they ever get discovered) to fantastic musical choices (no, it's not dubstep).

The story starts fairly simple. A jerky company man named Rhys (you) and con woman Fiona (also you) work together and against each other for the prize of 10 million dollars. Obviously, it's not quite as simple as that, but all the twists and turns are the meat of the game and I won't spoil anything further. The writing is excellent and unlike Telltale's other three major franchises (Walking Dead, Fables, and Game of Thrones) it's heavy on humor despite being firmly targeted towards a mature audience.

I honestly can't recommend this one enough. Even people who dislike Borderlands may enjoy it because the setting of Pandora is so interesting even when removed from the shoot and loot mechanics of the franchise.

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